"STEM for Girls" Engaging girls in mixed group STEM challenges

This programme has been funded by Thomas Gerald Grey Charitable Trust



Key challenges to address

The STEM skills gap

"The UK economy suffers a loss of £1.5bn per year due to STEM skills shortages. This not only represents a loss in terms of the UK's prosperity but also for young people and adults of learning skills, working in more skilled employment, and potentially pioneering new technologies.

It is upon all of us to ensure every person can reach their potential by providing them with the right skillset."

Source: the iet.org/impact-society/fact files/innovation-and-skills-fact files/addressing-the-stem-skills-shortage-challenge

Addressing gender diversity

Women make up just 16.5% of the engineering workforce – that's 1 in every 6 people.





The "STEM for Girls" research

- A practical research programme, focused on engaging girls in mixed group STEM challenges, which aims to:
 - Understand current research around girls in STEM
 - Identify activities and methods of engagement for girls
 - ✓ Give girls a more positive view of STEM
 - Encourage girls to pursue a career in engineering

Limitations: uncontrolled variables, scale

Phase One: Literature Review April 2023 – August 2023



Phase Two: Primary Research September 2023 – May 2024



Phase Three: Report June 2024 onwards



Summary of Literature Review Recommendations

Start young

Intervene early in girls' lives before negative stereotypes and low self-confidence in STEM subjects are embedded.



Look at activity design and delivery



Design resources in a way that will engage girls



2. Use specific techniques when delivering content



3. Directly address gender stereotypes



- Engage a range of female role models
- Emphasise the social applications of STEM



Study Design (October 2023 – February 2024)

1. Design resources to engage girls	2. Delivery techniques	3. Directly address gender stereotypes	4. Engage a range of female role models	5. Emphasise the social applications of STEM
Test One: Update STEM Day with design and delivery recommendations, directly addressing gender stereotypes		Test Two: Look at the impact of role models	Test Three: Reframe around social impact	

Test Four: Create a new STEM Day designed with all recommendations incorporated.

CONTROL: previous STEM Day evaluation data.



Fieldwork (March – May 2024)

24 days of field work with over 1,000 students aged 8 to 14 years of age, including 500+ girls

Research Area	Primary Schools	Secondary Schools
Test One: design & delivery	3	3
Test Two: role models	3	3
Test Three: social impact	3	3
Test Four: new format	3	3
Total (days)	12	12
Total (av. students)	540	660

Minimum / average group size:

• Primary School: 25 minimum / 45 average

• Secondary School: 45 minimum / 55 average

smallpeice Dare to imagine

Test One: Design and Delivery

What were we aiming to do?

- Design resources in a way that will engage girls
- Use specific techniques when delivering content
- Directly address gender stereotypes



- Used colour and imagery of girls and women
- Incorporate spatial training exercises into STEM content
- Encouraged girls to try new activities and to make guesses based on judgement calls
- Explicitly highlighted gender steryotypes in engineering and challenged them



Test One: Design and Delivery

- Challenging steryotypes made students more openminded and changed their view of engineering
 - ✓ *"I became more openminded"* female secondary student
 - ✓ *"Engineering is not what I thought"* female secondary student
 - ✓ *"I learned everybody can do it"* male primary student
- 13.2% increase in secondary girls saying they would consider a career in engineering compared to the control

Female Secondary Feedback		1	Control	
I enjoyed the STEM Day	95.9 %	1	95.4%	
I learned something new		1	93.6%	
l've gained new skills		1	87.1%	
I now understand engineering better		1	86.7%	
I now have a greater appreciation of engineering		1	82.7%	
I would now consider a career in engineering	59.5 %	1	46.3%	

Female Primary Feedback	Test 1	Control
I had fun doing this activity	97.4%	96.9%
I learned something new	94.7%	93.8%
l can now do things l couldn't before	86.8%	80.9%
l understand what I did	97.4%	91.2%
l know what engineers do	89.5%	91.5%
I would like to be an engineer when I am older	21.1%	35.1%







Test Two: Role Models

What were we aiming to do?

- Engage female role models of a range of ages and life stages
- Bridge the gap between girls and the women they will become





- Invited in-person role models to attend STEM days
- Used female engineering videos
- Used female engineering case studies







Test Two: Role Models

- Sharing who a role model is as a person makes them more relatable
 - ✓ "Made it relatable to us she showed us the similarities engineers have to us" female primary student
 - ✓ "No matter what you like you can still become an engineer" female primary student
- An in-person role model who participates in the day has more of an impact
 - "I liked having a real engineer helping and talking to us" female primary student
 - "I like that she stayed and helped us during the day" female secondary student
- Videos and in person talks are more engaging than written case studies
- Using a range of role models means students are more likely to see a career route they are interested in
 - *"I thought 'I might want to do that"* female primary student
 - *Everyone knows planes are engineering, but the video of the engineer at Lush: I didn't think an engineer did that "– female primary student" "– female p*
 - ✓ "I liked how they showed different routes into engineering" female secondary student

Female Secondary Feedback		2	Control	
I enjoyed the STEM Day	95.9%	1	95.4%	
I learned something new		\uparrow	93.6%	
I've gained new skills	85.1%		87.1%	
I now understand engineering better	90.5%	\uparrow	86.7%	
I now have a greater appreciation of engineering	90.5%	\uparrow	82.7%	
I would now consider a career in engineering	60.8%	\uparrow	46.3%	

Female Primary Feedback	Test 2	Control	
I had fun doing this activity	96.4% ↑	96.9%	
I learned something new	95.2% ↑	93.8%	
I can now do things I couldn't before	89.2% ↑	80.9%	
l understand what l did	91.6% ↑	91.2%	
l know what engineers do	96.4% ↑	91.5%	
I would like to be an engineer when I am older	32.9%	35.1%	



Test Three: Social Impact

What were we aiming to do?

- Raise awareness of the breadth of careers in STEM
- Raise girls' awareness of the social applications of STEM careers
- Emphasise the counter-stereotypical skills required, such a teamwork, communication and social skills, in STEM careers

- Used role model videos showcasing broad engineering careers with a social application
- Framed day around a social impact theme
- Highlighted the 'soft skills' needed in each challenge









Test Three: Social Impact

What did we learn?

- Students had a greater understanding of the social value of engineering
 - *"I learnt about the impact of engineering on Earth"* female secondary student
 - ✓ "I learnt why engineering is important" female secondary student
 - *"I learnt the ways engineers can change the world"* female secondary student
- Using a range of short role model videos increased the awareness of engineering careers
 - ✓ "I learnt engineering is very diverse" female secondary student



20.4% increase in secondary girls who would consider a career in engineering – the most significant increase across the project

Female Secondary Feedback		3	Control
I enjoyed the STEM Day	95.9%	1	95.4%
I learned something new	93.9%	1	93.6%
I've gained new skills	77.6%		87.1%
I now understand engineering better	91.8%	↑	86.7%
I now have a greater appreciation of engineering	89.8%	1	82.7%
I would now consider a career in engineering	66.7%	↑	46.3%

Female Primary Feedback	Test 3	Control
I had fun doing this activity	98.0%	96.9%
I learned something new	98.0%	93.8%
I can now do things I couldn't before	87.8%	80.9%
l understand what l did	93.9%	91.2%
l know what engineers do	93.9%	91.5%
I would like to be an engineer when I am older	24.5%	35.1%



Test Four: New STEM Day

What were we aiming to do?

- Design resources to engage girls
- Use specific techniques in delivery
- Engage female role models of different ages
- Directly address and challenge gender stereotypes
- Emphasise the social applications of STEM and the broadness of STEM careers





- Used colour and imagery of girls and women
- Explicitly challenged gender steryotypes
- Used a range of in-person and video role models showcasing the broadness of engineering careers
- Framed day around a social impact theme
- Emphasised the social skills being demonstrated in each challenge





Test Four: New Secondary STEM Day

- Less is more
- Including a social impact theme helps students to understand the impact of engineering
 - "I learnt engineering can change the world" female secondary student
 - "I learnt how engineers help us and how engineering affects our everyday life" female secondary student
- Showcasing a broad range of careers challenged pupil's view of engineering
 - ✓ *"I learnt there are many careers in engineering"* female secondary student
 - ✓ *"I learnt that engineering is diverse"* female secondary student
 - *"Engineering is more than just mechanical"* female secondary student

Female Secondary Feedback		Control
I enjoyed the STEM Day	89.3%	95.4%
I learned something new		93.6%
I've gained new skills		87.1%
I now understand engineering better		86.7%
I now have a greater appreciation of engineering		82.7%
I would now consider a career in engineering	43.6%	46.3%





Test Four: New Primary STEM Day

- Students were more likely to mention learning counter-stereotypical, social skills like teamwork, resilience and creativity in their feedback
- Including a social impact theme helps students to understand the impact of engineering
 - "I learned how engineers impact the world" female primary student
 - "I learned engineers help people" female primary student
- Directly challenging steryotypes changed students' view of engineering
 - *"Anyone can be an engineer"* female primary student
 - *"Any gender can do it"* male primary student
 - "Thank you, you changed my view about engineers" male primary student

Female Primary Feedback			Control	
I had fun doing this activity	94.7%		96.9%	
I learned something new			93.8%	
I can now do things I couldn't before			80.9%	
l understand what l did	94.7%	↑	91.2%	
l know what engineers do		↑	91.5%	
I would like to be an engineer when I am older	22.7%		35.1%	





Key findings

- The feedback data from girls was better across Test 1-3 as this was building upon a solid existing STEM Day activity
- The changes did not have a negative impact on other genders
 A higher percentage of secondary boys said they would consider a career as an engineer across Tests 1-4 compared to the control

Male Secondary Feedback	Control	Test 1	Test 2	Test 3	Test 4
I enjoyed the STEM Day	96%	98.7% 1	98.7% 1	97.9% 1	96.7% 1
I learned something new	93%	97.3% 1	97.5% 1	95.7% 1	90.0%
I've gained new skills	88%	90.7% 1	94.9% 1	91.5% 1	87.8%
I now understand engineering better	89%	94.7% 1	94.9% 1	95.7% 1	96.7% 1
I now have a greater appreciation of engineering	85%	93.3% 1	89.9% 1	93.6% 1	91.1% 1
I would now consider a career in engineering	64%	76.0% 1	82.1% 1	74.5% 个	75.6% 1



Next Steps

- Incorporate findings into our existing STEM day projects
- Use Test 2 findings to train future STEM role models
- Consider how we implement research in the future
- Review our evaluation questions
- Further research into fun in failure and anxiety in learning





